

Novel Techniques for Slurry Bubble Column Hydrodynamics

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M. P. Duuduković, M. Al-Dahhan, J. Chen
S. Degaleesan, P. Gupta, S. Kumar, S. Roy

Chemical Reaction Engineering Laboratory
Department of Chemical Engineering
Washington University
Campus Box 1198, One Brookings Drive
St. Louis, MO 63130-4899

1 Introduction

The main goal of the study conducted at the Chemical Reaction Engineering Laboratory (CREL) at Washington University as part of this DOE grant is to improve the basis of scale-up and operation of slurry bubble column reactors (SBCR) by an increased reliance on phenomenologically or fundamentally based hydrodynamic models which are experimentally verified.

For the first year the envisioned objectives were :

- Complete the improvements in Computer Automated Radioactive Particle Tracking and Computed Tomography (CARPT/CT), and develop the Monte Carlo based calibration for the CARPT technique.
- Complete studies with air-water in a single diameter column and compare the results for velocity obtained by CARPT to those obtained by other techniques such as thermal probe and Particle Image velocimetry (PIV).

Improvements in CARPT technique encompasses two tasks. The first one involves the development of a filtering procedure to eliminate the fluctuating effects of the statistical nature of the emissions from the tracer particle. Although the mean quantities estimated from the CARPT measurements are unaffected by the fluctuations, accurate estimation of the turbulence and backmixing parameters requires that the intrinsic noise caused by the fluctuations in emissions from the tracer be removed by some filtering procedure.

The other improvement in the CARPT technique is associated with the calibration procedure required for locating the particle position from the intensity of radiation measured by several detectors. In the current calibration procedure it is necessary to position the tracer particle at a few hundred known locations inside the reactor and acquire the intensity data from several detectors strategically positioned around the reactor. These measurements are then used to develop an intensity versus distance relationship for all the detectors used. This is an extremely laborious process and often difficult to perform in reactors with opaque walls. Moreover, the calibration needs to be done in-situ. In addition, the accuracy of the calibration and the subsequent location of the tracer depends on the accuracy of positioning of the tracer at a given location. In order to avoid this extensive and cumbersome calibration process one of the objectives is to develop a phenomenological approach to account for geometry and the attenuation properties of the flowing phases on the radiation measurement process. The modeling of the emission of radiation, the attenuation by the flowing phases as well as the column wall and the subsequent detection by the scintillation detectors is accomplished by the Monte Carlo method.

In this report we first present a brief account of the progress made in each of the above mentioned research areas.

2 Filtering CARPT Data Using Wavelet Based Technique

Owing to the quantized nature of the γ photons, the intensity of radiation exhibits continuous fluctuations in time. The emission of γ rays follows a Gaussian distribution (with mean, n_c , and standard deviation, $\sqrt{n_c}$). This is manifested as white noise in the data and results in the generation of "spurious velocities", i.e., non-zero velocities for a physically stationary particle. Consequently, the instantaneous velocities measured have partial contribution from the fluctuations in the source particle emission. Time (ensemble) averaging of the instantaneous velocities in each compartment eliminates these source fluctuations (since the fluctuations have a Gaussian distribution with zero mean). This is reflected in the negligible mean spurious velocities calculated, which are in the order of 0.1 cm/sec (For comparison, the actual monitored velocities are 10 cm/sec to 50 cm/sec). However, the fluctuating velocities and root mean square fluctuating velocities measured, are resultant of the fluctuations due to the turbulent flow field and the spurious velocities. This causes an over-estimation of the turbulence quantities that are measured. Therefore it is necessary to eliminate or reduce to the best possible extent, the spurious fluctuations in the particle position data in order to obtain more accurate estimates of the turbulence parameters.

2.1 Objectives

Since the tracer particle is of finite size ($\sim 2\text{mm}$), it follows eddies only up to a certain frequency range corresponding to the length scale of the size of the particle. An estimate of this frequency limit can be calculated on the basis of single phase flow turbulence theory (Hinze 1959). It is found to be in the range $10 - 35 \text{ Hz}$, depending on the mean flow conditions, which vary within the column.

Fourier domain filtering was first attempted using a third order low pass Butterworth filter with a cut-off frequency of 100 Hz . It can be observed from Figure 1a (note the highlighted regions enclosed in boxes) that the resulting filtered signal is unable to capture the sharp peaks present in the original signal. As a result, these sharp changes that characterize the flow are removed as noise, as can be seen in the bottom part of Figure 1a. This shows strong peaks in the filtered noise which are not characteristic of the white noise that is known to cloud the data. If the cut-off frequency for the filter is increased, this results in residual

high frequency components of the white noise in the signal. This problem arises due to the inherent non-stationary nature of the signal obtained from CARPT measurements describing the turbulence in the system, which has localized frequency characteristics. This renders a low pass filter unsuitable for filtering CARPT data.

Wavelet analysis, which is a time-frequency based method is a suitable alternative and has the distinct advantage over Fourier transform techniques, as it can be used to analyze non-stationary data. This is illustrated in Figure 1b where the filtered noise, using a wavelet based technique resembles the white noise present in the intensity data.

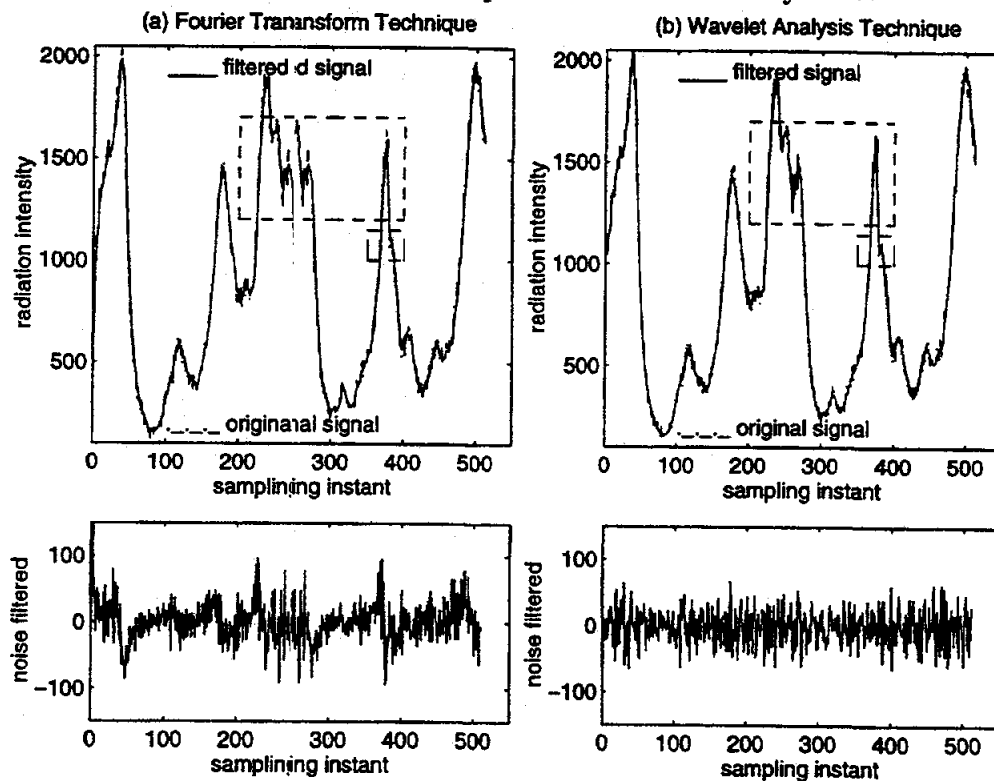


Figure 1: Comparison of Fourier Transform and Wavelet Analysis Techniques for Filtering CARPT Data.

The objective of this work is to apply the wavelet packet algorithm for filtering CARPT data. To demonstrate its suitability in this regard, an experiment is conducted with a controlled motion of the radioactive tracer particle. This enables *a priori* knowledge of the trajectory of the particle and provides a reference against which the results from CARPT experiments subject to wavelet packet filtering can be compared. A quantitative estimate of the errors involved in the estimation of the particle position, as well as the extent to which the intrinsic noise in the data is removed can therefore be arrived at. Thereafter the technique is applied to data from bubble column experiments.

2.2 Wavelet Analysis

The wavelet transform of a signal refers to the projection of the signal onto local, re-scalable functions called wavelets. These functions have prescribed smoothness, are well localized in time and frequency and form a well-behaved basis (Daubechies 1988). Wavelets, $\psi_{a,b}(t)$, of constant shape are generated by the dilation and translation of a prototype or mother wavelet $\psi(t)$. Therefore each wavelet has a specific time-frequency localization. Wavelets of high frequency are narrow (well localized) in time, while wavelets of low frequency are broad in time. As a result wavelets are able to capture both short lived high frequency phenomena as well as longlived low frequency phenomena. This enables them to work well for filtering non-stationary signals clouded with white noise.

In what follows we focus on those aspects of wavelet analysis that are used in this work, introducing with the underlying basic concepts, discrete wavelet transforms (DWT) and wavelet packet decomposition (WPD). DWT involve the projection of a data set, $f(t)$, onto discrete wavelets to give discrete wavelet coefficients. This is represented as :

$$\langle f, \psi_{m,n} \rangle = 2^{-m/2} \int_{-\infty}^{\infty} f(t) \psi(2^{-m}t - n) dt \quad (1)$$

where m and n represent the discretized dilation and translation parameters respectively. DWT is a special case of wavelet packet decomposition (WPD). In WPD, a library of wavelet packets are used, from which a variety of bases can be extracted to represent the signal. The construction of wavelet packets can be represented in a hierarchy as shown in Figure 2, where two filters, H , a low-pass filter and G , a high-pass filter, are used to generate the entire library of wavelet packets using a recursive scheme (Wickerhauser 1994). The nature of the wavelet packets generated depends on H and G . There are a variety of wavelets available, of which Daubechies' (1988) orthonormal, compactly supported wavelets are most popular.

The decomposition of the signal onto these wavelet packets constitutes WPD. As in the case of DWT, the wavelet packet coefficients are given by :

$$\lambda_{s,f,p} = \langle f, \psi_{s,f,p} \rangle = 2^{-s/2} \int_{-\infty}^{\infty} f(t) \psi_f(p - 2^{-s}t) dt \quad (2)$$

where λ is the wavelet packet coefficient. The resulting library of wavelet packet coefficients contains redundant information, from which a best basis is chosen by minimizing the entropy of the coefficients (Coifman and Wickerhauser, 1992). The more the randomness in the signal, the greater its entropy, and therefore the greater the number of coefficients required to represent the signal accurately which means larger information cost.

White noise has very poor time-frequency localization, or in other words is incoherent.

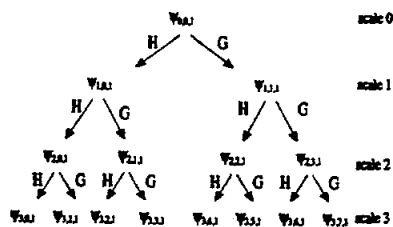


Figure 2: Hierarchy of Wavelet Packets

Therefore, as mentioned above, a large number of wavelet packet coefficients are needed to represent it. We are interested in the application of the best basis algorithm in denoising noisy signals. The idea here is to extract coherent parts present in the signal (signal features with good time-frequency localization), using the Matching Pursuit Algorithm (Mallat and Zhong 1992). In the Matching Pursuit Algorithm the signal is decomposed into a coherent part and an incoherent part. The coherent part is extracted by retaining a fraction of the signal energy in the form of a few large wavelet packet coefficients. The remaining incoherent part is decomposed several times to extract all the coherent parts remaining in it. All the individual coherent parts, thus extracted, are superimposed to give the filtered signal. The incoherent part remaining at the end is rejected as noise. The advantage of the algorithm is that exact characterization of the process is not required. In the present work, we essentially adopt a modification of the matching pursuit algorithm. If the signal to noise ratio is high, i.e., the energy level of the noise in the signal is low, a suitable threshold for the energy is set, by which a large number of coefficients with the lowest energy, which are known to represent the randomness due to the noise, are set to zero, thereby removing the noise.

2.3 Wavelet Packet Filtering of CARPT Experimental Data

The white noise present in the radiation intensity data, is transmitted to the estimated position of the particle in cartesian coordinates, $P(x, y, z)$. It is found that the noise in each coordinate is white noise uncorrelated with each other. Filtering of the radiation intensity and subsequent estimation of the particle positions yields results similar to those generated by direct filtering or denoising of the particle positions along each coordinate. The latter approach of filtering the position data is more efficient in both time and computing resources. Therefore the filtering method will be applied directly to the x, y, z position data.

Wavelet packet decomposition using Daubechies' orthonormal, nearly symmetric wavelets is employed for this analysis. The algorithm for analysis and filtering of the data is explained below. The original signal is divided into data sets of length $N = 2^L$; $L = 10$ to 13. Given a data set of length N sampled at constant frequency, the wavelet packet decomposition

and subsequently the best basis representation is obtained. The wavelet packet coefficients (wpc) in the chosen basis are arranged in descending order of energy (energy $E_{wpc} = wpc^2$), simultaneously keeping track of the position of each coefficient. The first few significant coefficients correspond to the coherent part of the signal while the remaining weak coefficients depict the noise. The coherent part is extracted by retaining the first few largest wavelet packet coefficients that possess an energy ($E_\epsilon = \epsilon E_S = \sum_{i=1}^{\epsilon} wpc^2$) equivalent to a fraction ϵ of the total signal energy ($E_S = \sum_{i=1}^N wpc^2$). These coefficients are then re-ordered and reconstructed to yield the filtered signal. The weak coefficients (incoherent part) that remain are re-ordered and reconstructed to give the noise filtered. The tuning parameter in this algorithm is the energy threshold ϵ . This parameter is evaluated by conducting trial runs for a few data sets in the signal. The value of ϵ essentially depends on the results of calibration for a given experiment. This affects the magnitude of the spurious fluctuations in the position data, which is determined from the data for a stationary particle. Characteristics of white noise, such as the autocorrelation coefficient and power spectral density, are used as a check to select a proper threshold to ensure that no coherent part of the signal is removed. Experiments show that the energy threshold is generally around 95 – 98% of the total signal energy. It is found that the results are insensitive to minor variations in the threshold value. Filtering using the above algorithm ensures maximum extent of reduction of the noise in the data, resulting in a smoother version of the signal and retains the sharp features arising from the nature of the flow in the system.

The algorithm is implemented using the mathematical package MATLAB. The wavelet toolbox¹ provides the necessary subroutines for construction of wavelets, WPD and reconstruction of the signal.

In order to verify the applicability and effectiveness of the algorithm for filtering noise from the data, we test the algorithm with data collected from experiments for a controlled motion of the tracer particle.

2.4 Experimental Setup

The experimental setup consists of two motors, a screw conveyor and a plate as shown in Figure 3. Motor I is secured at the bottom of the structure and is geared to a screw conveyor that is positioned vertically. The screw conveyor supports a vertical frame on top of which the plate is mounted. The shaft of motor II, which is fixed to the top of the plate, is connected to a smooth, circular disc. The radioactive particle to be tracked is fixed to the tip of a thin plexiglas rod attached to the disc. Operation of motor II causes the particle to

¹wavbox is the wavelet toolbox written by Taswell for a MATLAB environment

move in a circular motion. The maximum frequency of motion is 3 Hz. The distance of the particle from the center of the circle varies from 7 to 8 cm. Simultaneously motor I causes the plate held to the frame to move vertically in “up and down” motion (with frequencies of the order of 0.1 Hz). The maximum vertical distance traversed by the particle is 6.4 cm. By this arrangement the particle is made to move in a spiraling 3D motion, with high (3 Hz) and low (0.2 Hz) frequencies. The two motors are driven by microprocessors, which are interfaced with a personal computer. This arrangement ensures the precision with which the particle moves. A trolley system with guiding wheels provided for guiding the frame helps in minimizing the vibration of the setup. The entire structure is supported on the plenum centered between the detector supports (not shown in figure). Sixteen strategically positioned detectors are used for detecting the γ radiation. Calibration is first done using various particle positions that cover the entire range of experimental runs. Subsequently the experimental runs are performed. In each run, the speed of the two motors is varied, thereby varying the velocity of the particle. Eight such runs are performed.

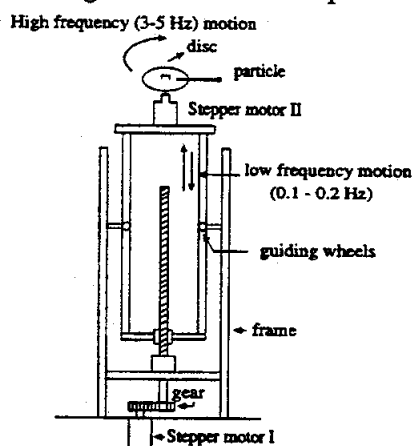


Figure 3: Experimental Setup for Controlled Motion of Particle

2.5 Results and Discussion

The details of the experimental runs carried out are shown in Table 1. Motor I moves the particle in a linear vertical motion, i.e. along the z axis in cartesian coordinates. Motor II moves the particle in a horizontal two dimensional circular trajectory, i.e. in a $x - y$ plane. A parametric representation of the trajectory of the tracer particle is given as:

$$x_t = x_c + r_p \cos\left(\theta_0 \frac{\pi}{180}\right) + r_p \cos(2\pi\omega_2 t); \quad y_t = y_c + r_p \sin\left(\theta_0 \frac{\pi}{180}\right) + r_p \sin(2\pi\omega_2 t); \quad z_t = z_0 + \omega_1 t \quad (3)$$

where x_c and y_c are biases in position due to experimental constraints. r_p is the radius of curvature which the particle traverses. θ_0 is the initial angular position of the particle. ω_2 is the frequency of rotation of motor I. ω_1 gives the displacement of the particle per unit time and is related to the rppm of motor I. Motor I is programmed to move 800 steps in the clockwise direction (125 steps in the clockwise direction is equivalent to 1 cm) and 800 steps in the counterclockwise direction, repeating this periodic motion several times. This induces a frequency of about (0.1 Hz) in the z direction of motion. Based on the trajectories, the existing Lagrangian velocities v_{x_i} , v_{y_i} and v_{z_i} are calculated.

Table 1. Details of Experimental Runs

Run No.	r_{fp} cm	θ_0 , deg	ω_1 cm/sec	z_0 cm	z_f cm	ω_2 1/sec
Run 1	6.9964	315	2.0	112.21	118.61	2.75
Run 2	6.9964	315	2.0	112.21	118.61	1.75
Run 3	7.1180	315	2.0	112.21	118.61	1.00
Run 4	7.1180	315	2.0	112.21	118.61	2.00
Run 5	7.1180	315	2.0	112.21	118.61	2.75
Run 6	7.9989	315	2.0	112.21	118.61	2.75
Run 7	7.9989	315	2.0	112.21	118.61	1.50
Run 8	7.9989	270	2.0	112.81	119.41	0.00

The instantaneous position data x_p , y_p and z_p resulting from CARPT experiments for the controlled motion of the particle are subject to wavelet packet filtering as discussed in the previous section, yielding filtered results x_f , y_f and z_f . Thereby the particle velocities from CARPT measurements (sampling frequency is 50 Hz) before filtering, v_{x_p} , v_{y_p} and v_{z_p} , and after filtering, v_{x_f} , v_{y_f} and v_{z_f} , are obtained.

The results are analysed by comparing the magnitude of the error in positions and velocities in each direction. For this purpose the root mean square (rms) error in position and velocity are used. Figure 4a shows the actual trajectory y_t for a period of 10 secs, for Run 5 reported in Table 1. Figure 4b is a comparison of the error in estimating the successive y positions of the particle. Figure 5 shows the velocity of the particle along the y axis with the errors before and after filtering. A summary of the results for the entire set of runs is presented in Table 2 which reports the errors in position x , y and z , and spurious rms velocities, before and after filtering. It is evident by examining the results, that there is significant improvement in the accuracy of estimation of both the positions and velocities of

the moving particle. The residual error (spurious rms velocities) after filtering the data is 2-5 cm/sec. There is an average of 75% reduction in the level of noise in the data. With regard to the magnitude of the rms fluctuating velocities of the liquid in bubble columns, which are an order of magnitude higher, the reduction in error is considered substantial.

Table 2. Errors in Estimation of Particle Position (cm) and Velocity (cm/sec)

Run No.	Direction	error in position, cm				error in velocity, cm/sec	
		Before Filtering		After Filtering		Before filtering	After Filtering
		rms	min/max	rms	min/max	rms	rms
Run 1	x	0.32	-1.17,1.12	0.19	-0.7,0.6	20.5	4.16
	y	0.36	-.15, 1.2	0.26	-0.75, 0.8	20.01	4.66
	z	0.49	-1.7,1.4	0.25	-0.7,0.74	30.36	1.68
Run 2	x	0.30	-1.23, 1.25	0.2	-0.76, 0.64	21.0	5.6
	y	0.33	-1.43, 1.34	0.22	-0.79, 0.86	19.4	5.7
	z	0.49	-1.6,1.6	0.2	-0.67,0.8	29.6	1.6
Run 3	x	0.32	-1.16,1.13	0.21	-0.7,0.9	19.3	3.2
	y	0.31	-1.2,1.2	0.21	-0.85,0.8	18.0	3.6
	z	0.47	-1.5, 1.75	0.17	-0.9, 0.6	28.9	1.34
Run 4	x	0.32	-1.08,1.12	0.22	-0.75,0.86	19.5	4.8
	y	0.32	-1.5,1.25	0.23	-0.7,0.75	19.0	4.5
	z	0.46	-1.4,1.4	0.21	-0.65,0.61	29.0	1.38
Run 5	x	0.3	-1.11,1.32	0.19	-0.9,0.66	20.2	5.4
	y	0.29	-0.89,0.9	0.16	-0.61,0.65	18.7	3.8
	z	0.47	-1.6,1.4	0.22	-0.87,0.72	29.2	1.56
Run 6	x	0.32	-1.36,1.08	0.19	-0.55,0.52	20.9	5.3
	y	0.29	-1.4,1.0	0.17	-0.68,0.7	19.11	3.4
	z	0.39	-1.42, 1.45	0.14	-0.64,0.32	26.1	1.01
Run 7	x	0.31	-1.16,1.08	0.21	-0.8,1.0	19.78	4.18
	y	0.28	-1.14,1.11	0.14	-0.84, 0.82	18.69	3.51
	z	0.37	-1.09,1.21	0.20	-0.86, 0.72	25.73	1.48
Run 8	x	0.31	-0.97,1.03	0.03	-0.04,0.03	16.99	0.07
	y	0.28	-1.10,1.15	0.007	-0.01, 0.02	17.94	0.04
	z	0.40	-1.3,1.03	0.25	-0.79, 0.5	24.29	1.05

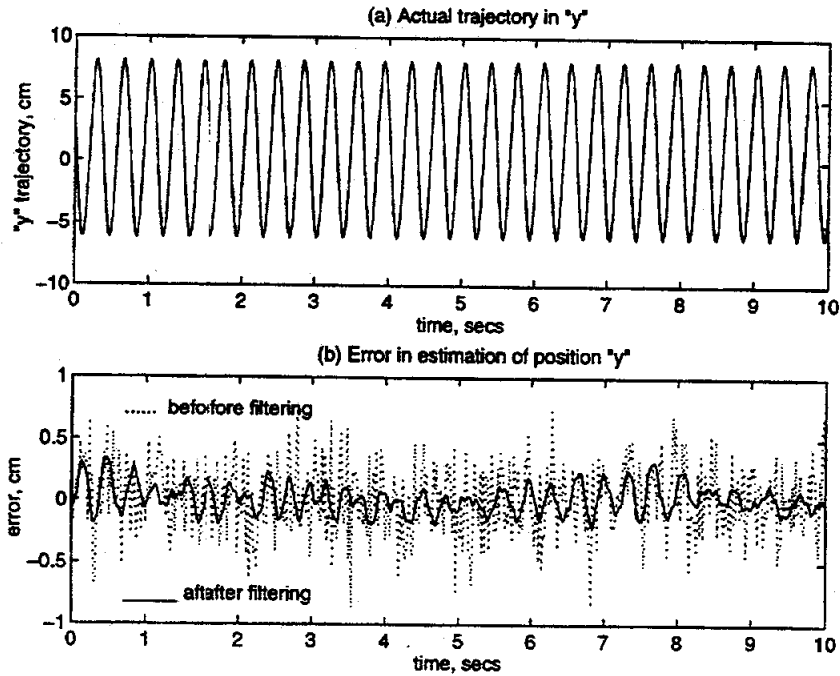


Figure 4: Results for RUN 5 : Trajectory y of Particle

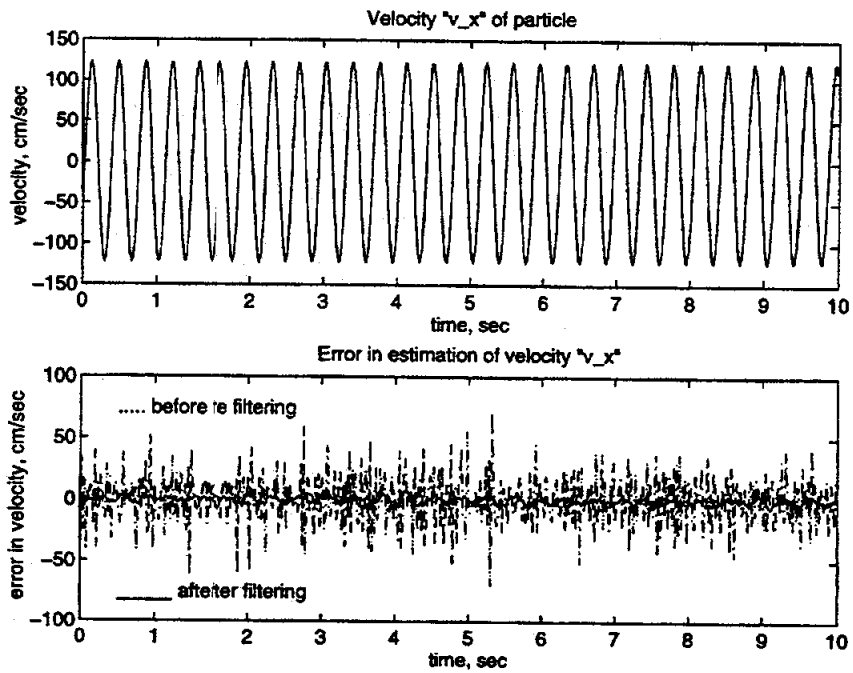


Figure 5: Results for RUN 5 : Velocity v_x and Error in Estimation of Velocity of Particle

The experiment for the controlled motion of the tracer particle thus provides a firm basis with which the effectiveness of the wavelet analysis technique for filtering the intrinsic noise in the instantaneous position data is substantiated.

2.6 Results for a Bubble Column Experiment

We now show results for filtering of the data from a bubble column experiment. The experimental conditions for the run considered are : column diameter 19.05 cm, superficial gas velocity 4.0 cm/sec and superficial liquid velocity 0 cm/sec. The results presented in Figures 6 and 7 are one dimensional profiles generated by averaging over the middle section of the column, where the flow is fully developed. As expected, there is no appreciable difference between the filtered and original mean axial velocity profiles shown in Figure 6. This is because time averaging of the instantaneous velocities, averages all the fluctuations in the data,

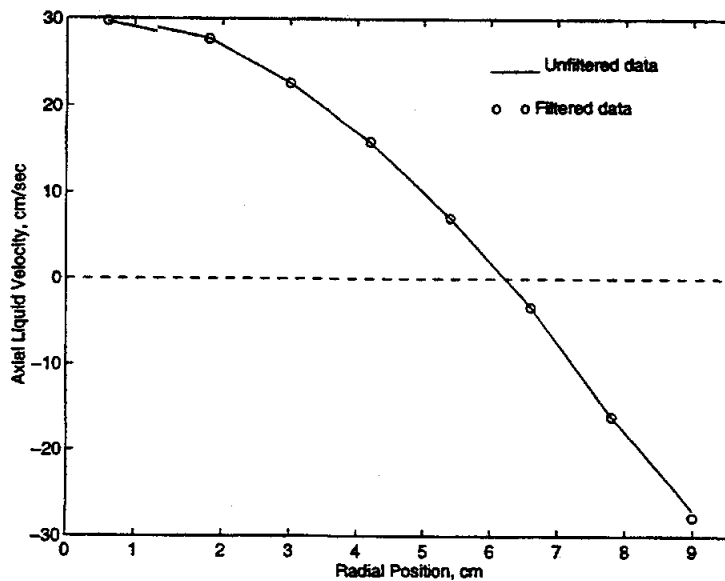


Figure 6: One Dimensional Mean Axial Liquid Velocity for an 8" Column, U_G 4.0 cm/sec

including the inherent noise due to statistical fluctuations of the radiation. Figure 7 shows the turbulent kinetic energy. Here it can be seen that filtering has reduced the magnitude of these parameters. The results from filtering experimental data are validated by comparing the Reynolds shear stress profiles obtained in a column of diameter 14 cm with results from Menzel et al. (1990) who used a hot wire anemometer to measure the instantaneous liquid velocities in a bubble column. The results shown in Figure 8 suggest a good comparison for the Reynolds shear stress using the two techniques.

2.7 Conclusions

A wavelet packet based algorithm reduces the level of noise in the CARPT data. The algorithm is validated by designing and conducting a CARPT experiment with the controlled motion of the particle, whereby an *a priori* knowledge of the trajectory of the particle is

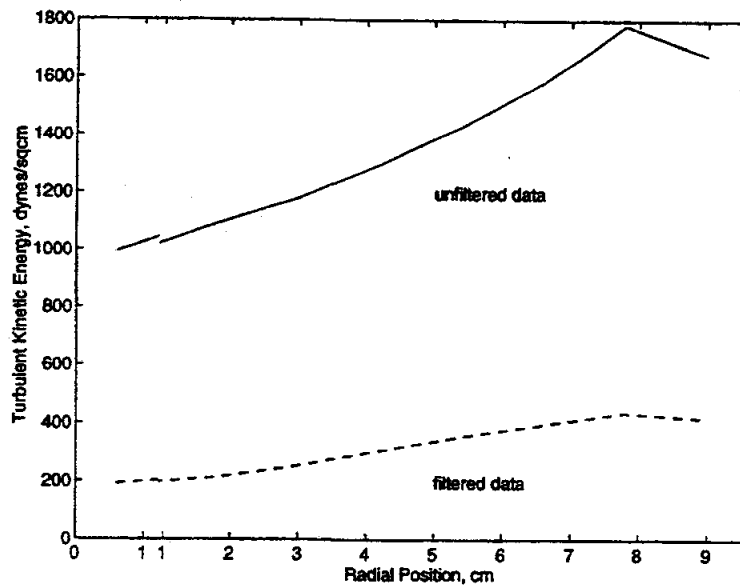


Figure 7: One Dimensional Turbulent Kinetic Energy for an 8" Column, U_G 4.0 cm/sec

possible. When applied to data for a bubble column experiment, substantial reduction in the noise is seen. This yields more accurate results for the turbulence parameters estimated, which is of importance in the modeling of bubble columns and other multiphase reactors.

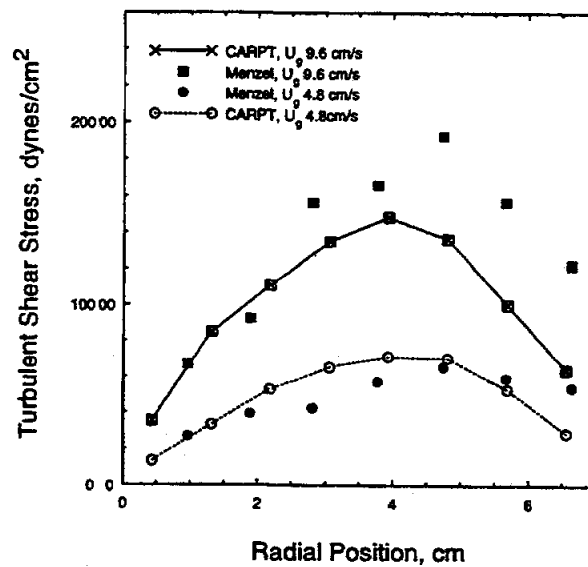


Figure 8: Comparison of Experimental data for Turbulent Shear Stress from CARPT with Data of Menzel* (1990), Col. Dia 14 cm

3 Monte Carlo Simulation of the Radiation Measurement Process

The specific objectives for this part of the research is as follows :

1. To develop an efficient Monte Carlo simulation program for calculating the efficiency of a cylindrical NaI detector receiving radiation emitted from a point source located at an arbitrary position inside the reactor with or without internals. This would basically eliminate the time-consuming in-situ calibration procedure in utilizing the Computer Automated Radioactive Particle Tracking (CARPT) facility to study the flow pattern/mixing mechanism in multiphase reactors.
2. To determine the dynamic location of a radioactive particle by using the 3-D position-counts maps for all detectors obtained by using the Monte Carlo simulation. This would improve the accuracy for locating the particle position from count data received by each detector, since 3-D mapping is used instead of 1-D mapping adopted by the in-situ calibration process.
3. Verify the Monte Carlo simulation by comparing the calculated counts with those measured at a number of known locations inside the reactor. Optimize the dead-time constant of detectors and the linear attenuation coefficient of reactor media to best fit the experimental and theoretical data.
4. Write a program to determine the particle location from the count data on all detectors and the position-counts maps obtained from the Monte Carlo simulation.
5. Verify the accuracy of the program by comparing the predicted particle position and its actual position by placing the radioactive particle into several known location.

Progress has been made in developing a Monte Carlo simulation program for calculating the detector solid angle, total efficiency and photo-peak efficiency. The tracer particle and detector can be at any position (particle inside reactor, and detector outside reactor). The distances travelled by the photons from the tracer inside the reactor and through reactor wall are calculated exactly. The absorption of γ -ray by the reactor media and reactor wall are also considered. The simulated results by this program are compared with other simulated results reported in literature and the comparisons are good.

The approach adopted for the Monte Carlo simulation is described in the paper by Beam et al. (1978). Some modifications and additions were made to account for the photons absorbed by the flowing phases in the reactor and by the reactor wall. Randomly chosen

γ -rays emitted within the detector solid angle (Ω) was employed by Beam et al. (1978) and Larachi (1994) to calculate the detector efficiencies. In order to obtain an accurate simulation, a large number of γ -rays (more than 4000) within the solid angle has to be calculated. To increase the accuracy and simulation speed, Gaussian quadrature, instead of randomly picked γ -ray within the solid angle, is applied to perform the multi-dimensional integration. It is shown that the results from the Monte Carlo simulation is accurate with 30 Gaussian points in one angular direction, i.e. total of 900 points for the surface integral.

3.1 Approach for Monte Carlo Simulation

In the following we briefly summarize the steps involved in computing the detector efficiencies. To calculate the detector efficiencies by the Monte Carlo method, the following parameters need to be determined.

1. The solid angle Ω subtended by the detector surface as seen from the tracer particle position;
2. The probability of non-interaction f_a of γ -rays emitted within Ω with the reactor media (gas-solid mixture) and reactor wall, which is calculated by:

$$f_a(\alpha, \theta) = \exp \left[- \sum_{i=1}^n \mu_i d_i(\alpha, \theta) \right] \quad (4)$$

where μ_i is the total linear attenuation coefficient of the material i in the γ -ray path, and d_i is the distance it travels in the direction of (α, θ) , α is the angle with the line normal to the detector axis, θ is the angle with the detector axis. The geometry is illustrated in Fig. 9. The detector axis is normal to the detector front face, with the origin at the center of detector face.

3. The probability of interaction f_d of γ -ray with the detector crystal. For total efficiency

$$f_d(\alpha, \theta) = 1 - \exp [-\mu_d d(\alpha, \theta)] \quad (5)$$

where μ_d is the total attenuation coefficient of detector crystal and d is the distance of γ -ray travelled in the detector by an undisturbed γ -ray along the direction of (α, θ) .

4. For photo-peak efficiency, the calculation is more complicated since the Compton interaction has to be considered, the probability of photo-peak interaction f_p can be

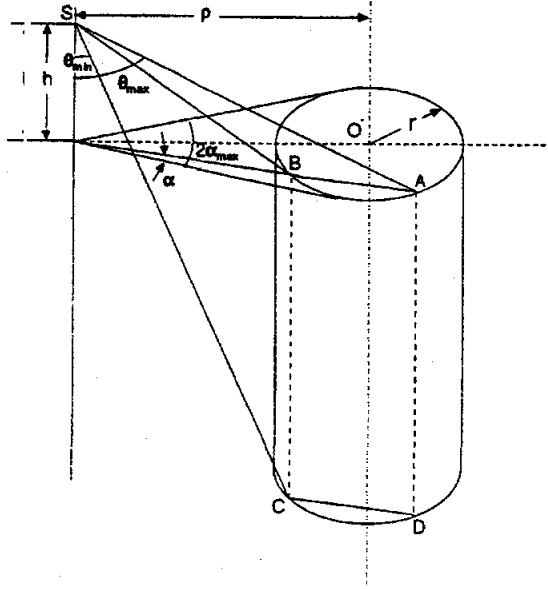


Figure 9: Angles s and Distances Used in Monte Carlo Simulation

written as:

$$f_p = w_1 \frac{\tau_1}{\mu_1} + w_\nu \frac{\tau_\nu}{\mu_\nu} \prod_{j=2}^{\nu} w_{j-1} \frac{\sigma_{j-1}}{\mu_{j-1}} \quad (6)$$

$$w_j = 1 - \exp[-\mu_j d_{eff}]$$

where w_1 is equal to f_d in eq.(2), d_{eff} is the effective distance of γ -ray travelled, τ_j , σ_j and μ_j is the photoelectric, Compton and total attenuation coefficients ($\mu_j = \tau_j + \sigma_j + j$), respectively. It should be mentioned that τ_j , σ_j and μ_j are a function of γ -ray energy. After each Compton interaction, the γ -ray (photon) energy and direction changes. The distance travelled in the new direction is randomly distributed between zero and the maximum distance it may travel inside detector crystal in the new direction.

The total efficiency ϵ and photo-peak efficiency P_e can be calculated by:

$$\epsilon = \iint_{\Omega} \frac{\vec{r} \cdot \vec{n}}{r^3} f_a(\alpha, \theta) f_d(\alpha, \theta) ds \quad (7)$$

$$FP_e = \iint_{\Omega} \frac{\vec{r} \cdot \vec{n}}{r^3} f_a(\alpha, \theta) f_p(\alpha, \theta) ds \quad (8)$$

where \vec{r} is the vector from point source to a variable point p on the exposed detector surface, \vec{n} is an external unit vector locally normal to the surface at p , and ds is the area around p .

According to Beam et al. (1978) an appropriate statistical weight $w(\alpha, \theta)$ can be assigned to each sample direction (α, θ) . If N randomly chosen γ -rays are sampled in the tracer-detector solid angle Ω , the solid angle, total and photo-peak efficiencies can be evaluated by:

$$\Omega = \frac{4\pi}{N} \sum_{i=1}^N w(\alpha_i, \theta_i) \quad (9)$$

$$\epsilon = \frac{1}{N} \sum_{i=1}^N w(\alpha_i, \theta_i) f_a(\alpha_i, \theta_i) f_d(\alpha_i, \theta_i) \quad (10)$$

$$P_e = \frac{1}{N} \sum_{i=1}^N w(\alpha_i, \theta_i) f_a(\alpha_i, \theta_i) f_p(\alpha_i, \theta_i) \quad (11)$$

The angle α_i and θ_i is determined by the tracer position and the point where γ -ray i entered the detector. In order to obtain accuracy values of ϵ and P_e , a large number of N (5000 to 10000) is required since they are randomly selected. However, we can apply the Gaussian quadrature to efficiently perform the surface integration. It will be shown later that with $n = 30$ Gaussian points in one angular direction (total number of γ -rays sampled equals to 900 in two angular directions), the simulation results are comparable with those from randomly selected 5000 points. Actually, if one only wants to calculate the solid angle and total efficiency, 15 ($n = 15$) Gaussian points in one angular direction are sufficient to obtain accurate values. The equations for calculating the solid angle, total and photo-peak efficiencies using Gaussian quadrature become:

$$\Omega = \pi \sum_{i=1}^n \sum_{j=1}^n w_g(i) w_g(j) w(\alpha_i, \theta_j) \quad (12)$$

$$\epsilon = \frac{1}{4} \sum_{i=1}^n \sum_{j=1}^n w_g(i) w_g(j) w(\alpha_i, \theta_j) f_a(\alpha_i, \theta_j) f_d(\alpha_i, \theta_j) \quad (13)$$

$$P_e = \frac{1}{4} \sum_{i=1}^n \sum_{j=1}^n w_g(i) w_g(j) w(\alpha_i, \theta_j) f_a(\alpha_i, \theta_j) f_p(\alpha_i, \theta_j) \quad (14)$$

where $w_g(i)$ and $w_g(j)$ is the Gaussian weight corresponding to the Gaussian point x_i and x_j (corresponding to α_i and θ_j). The constant $1/4$ in front of the equations is due to the fact that the integral limit (0, 1) of the dimensionless angle for eqs (6)–(8) is changed to (-1, 1) for the Gaussian quadrature.

3.2 Simulation Results

Figure 10 and Figure 11 illustrates the error analysis in computing the total and photo-peak efficiencies with different numbers of Gaussian points in one angular direction, respectively. The true total efficiency and photo-peak efficiency is assumed to be one calculated with 200 Gaussian points in one angular direction (total of 40000 points). The results are calculated for a 2"x2" cylindrical NaI detector with the γ -ray energy of 1 MeV. The tracer particle is 15 cm from the detector face and 15 cm from detector axis. For calculating the total efficiency (as well as solid angle), 10 Gaussian points (total 100 γ -rays) can yield a very good efficiency value with relative error less than 0.1%. However, for computing the photo-peak efficiency, large number of Gaussian points in one direction ($n \geq 30$) is required in order to obtain a good approximation to the true efficiency value. As mentioned earlier, this is due to the fact that after γ -rays interact with the detector crystal by Compton interaction, its new direction and travelled distance changes randomly. In order to get a good statistical value, a relatively large number of Gaussian points are needed.

Figures 12 and 13 show the comparison of the present Monte Carlo simulation with other Monte Carlo simulation and experimental measurements (Beam et al. 1978) of the total and photo-peak efficiencies. The experimental data were obtained by placing a Cs-137 point source at various locations from the detector face and axis, and measuring the total and photo-peak counts.

The total source intrinsic efficiency and photo-peak efficiency are normalized with the efficiency for the particle locating on the detector axis, respectively. When the angle with the detector axis increases, both the source intrinsic efficiency and photo-peak efficiency increases as seen in Figs. 12 and 13. The results from the present Monte Carlo simulation are very close to those from Beam et al.'s (1978) Monte Carlo simulation. However, some differences between the Monte Carlo simulation and experimental data exist. The reasons are provided by Beam et al. (1978). When the distance between the detector and tracer particle increases, the differences between the experimental data and the simulation decrease as illustrated in Fig. 14 (45 cm from the center of detector face).

Attempts to reproduce the results of Beam et al. (1978) have been made. The plots of the total intrinsic efficiency and peak to total ratio as a function of γ -ray energy as shown in Figs. 15 and 16. These are computed with the same parameters as used by Beam et al. (1978). The symbols in Figs. 15 and 16 are the calculated efficiencies corresponding to different energy levels, and the solid lines are curve fits to the simulated data. The simulation results shown in Figs. 15 and 16 are very close to the results obtained by Beam et al. (1978).

The results of the Monte Carlo simulation have also been compared with those of other Monte Carlo simulations (In addition to Beam et al.'s (1978) work). They all show good

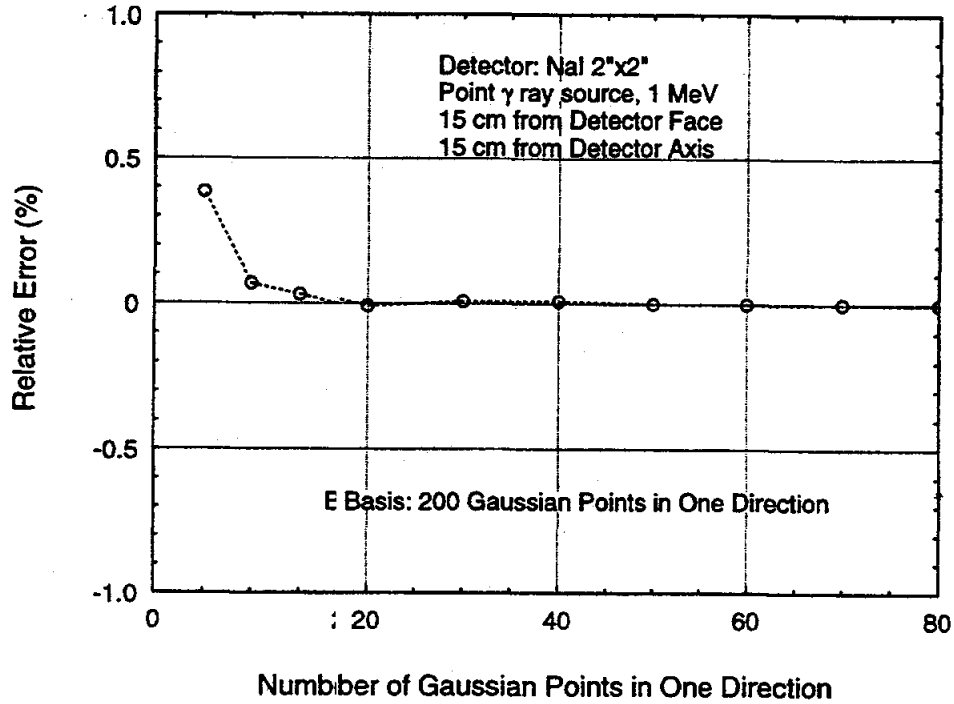


Figure 10: Error Analysis for Calculating Detector Total Efficiency with Different Numbers of Gaussian Points

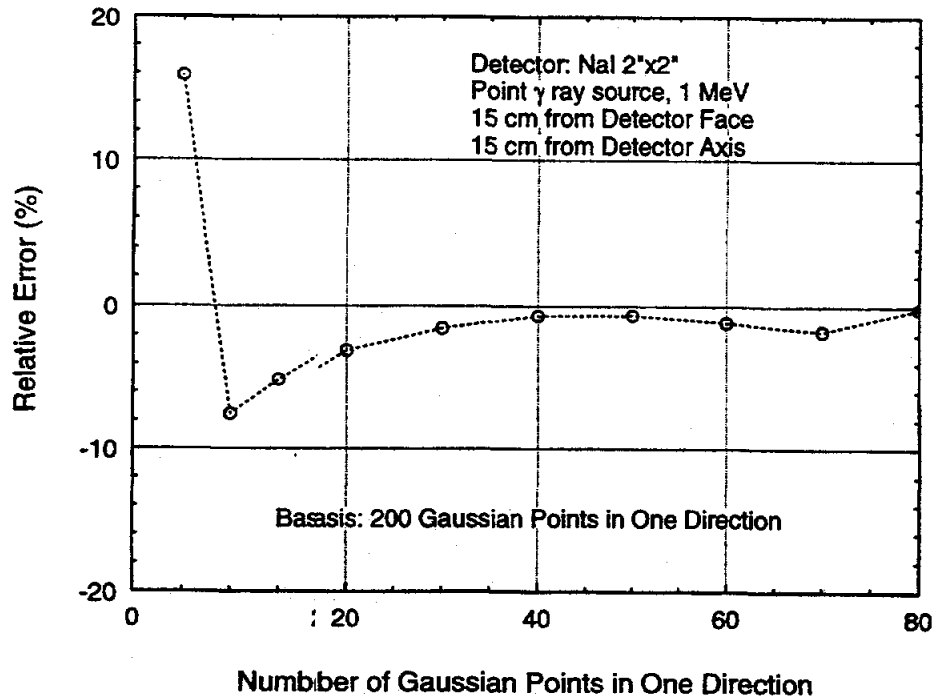


Figure 11: Error Analysis for Calculating Detector Photo-Peak Efficiency with Different Numbers of Gaussian Points

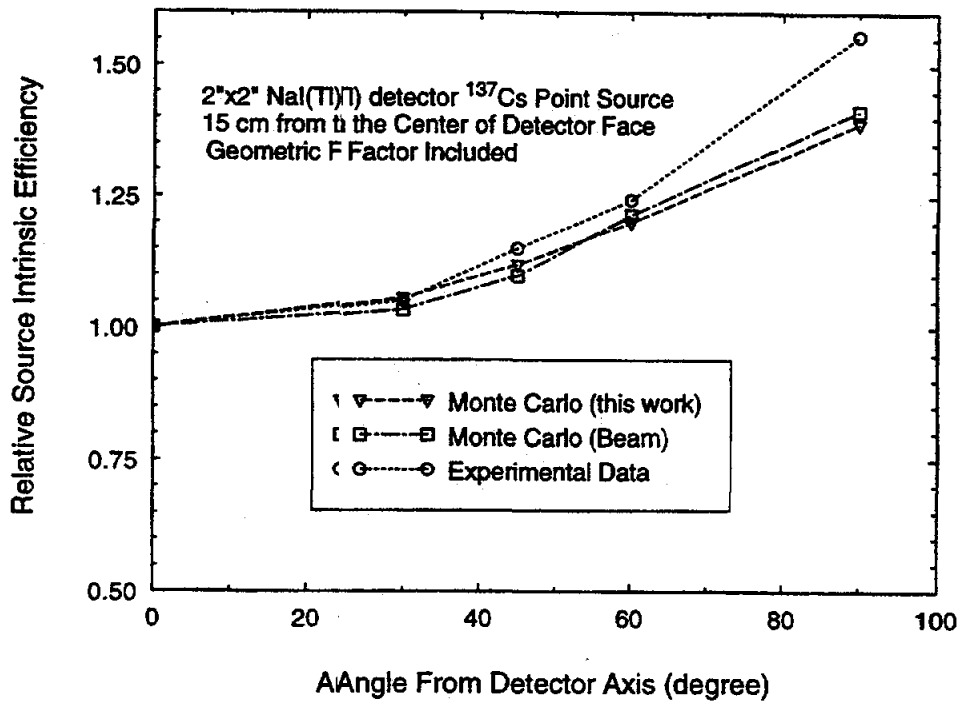


Figure 12: Comparison of Present Monte Carlo Simulation with Other Simulation and Experimental Data on Total Efficiency, 15 cm from the Center of Detector Face

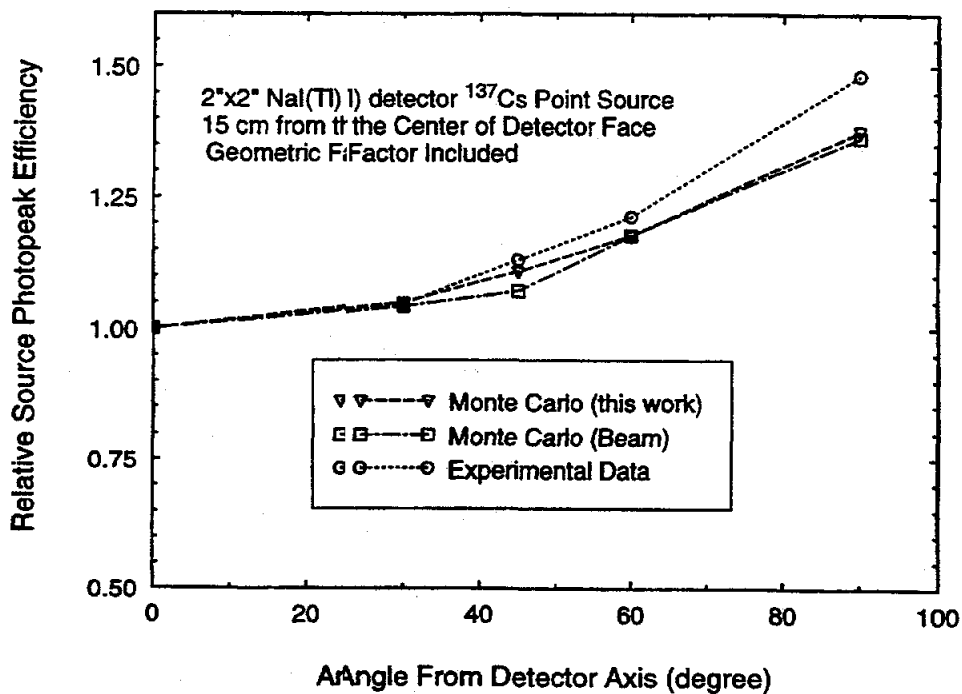


Figure 13: Comparison of Present Monte Carlo Simulation with Other Simulation and Experimental Data on Photo-Peak Efficiency, 15 cm From the Center of Detector Face

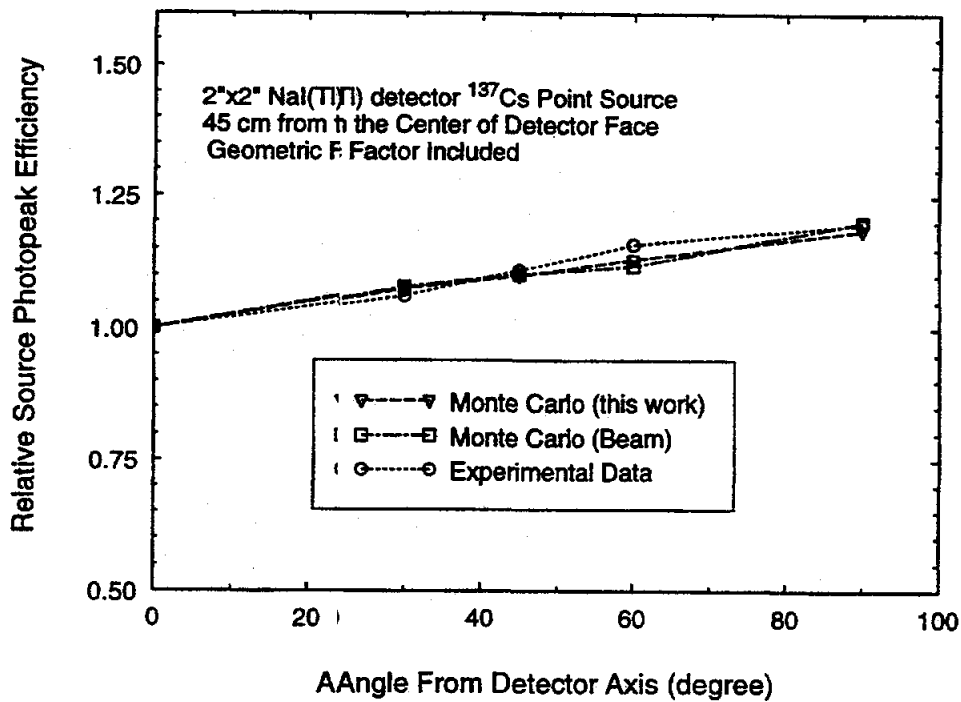


Figure 14: Comparison of Present Monte Carlo Simulation with Other Simulation and Experimental Data on Photo-Peak Efficiency, 45 cm From the Center of Detector Face

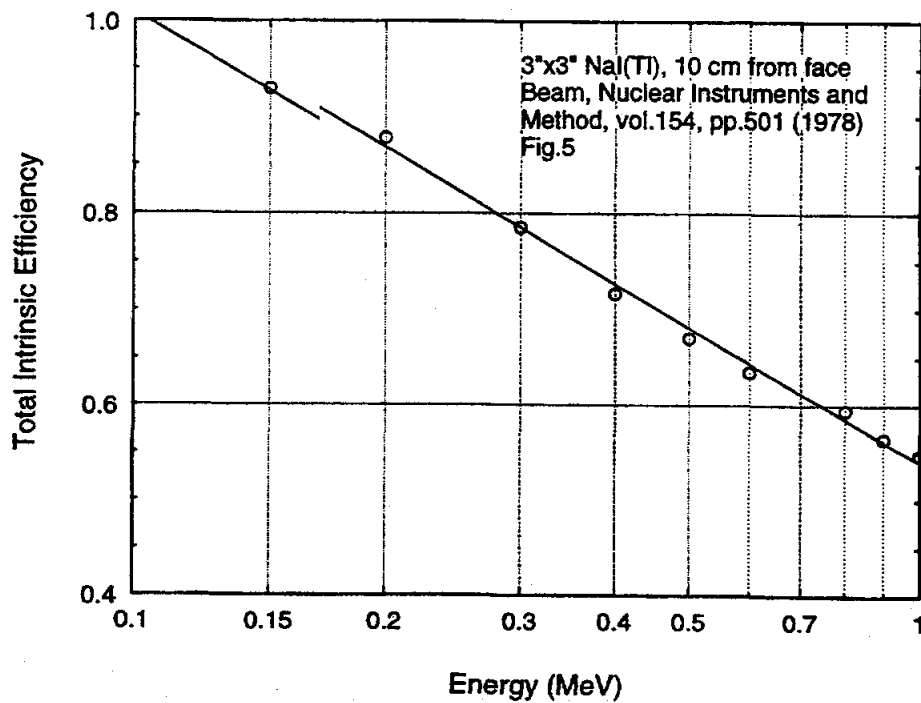


Figure 15: Total Intrinsic Efficiency as a Function of γ -ray Energy, 3"x3" NaI, 10 cm from Detector Face

agreement, and the present Monte Carlo code is more efficient than the others (much less CPU time).

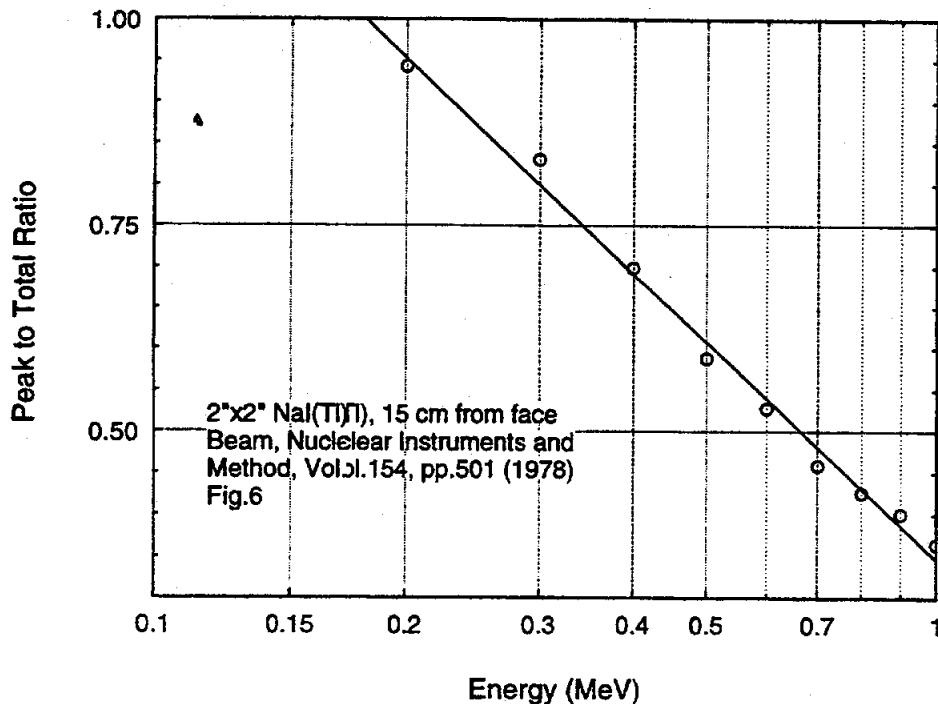


Figure 16: Photo-Peak Efficiency to Total Efficiency Ratio as a Function of γ -ray Energy, $2'' \times 2''$ NaI, 15 cm from Detector Face

4 Verification of CARPT Velocity Data by Independent Methods

The second objective for the first year of the project is to conduct studies in a single diameter column with the air-water system and compare the results obtained at CREL using the CARPT-CT experimental combination with the results obtained at OSU using Particle Image Velocimetry (PIV). The velocity measurements using CARPT were also to be compared with the results from heat pulse anemometry.

PIV tests at identical conditions as those performed at CREL by CARPT are now in progress. Preliminary results for the comparison between the velocity measurements by CARPT and those obtained using heat pulse anemometry at CREL are summarized here.

The Heat Pulse Anemometer (HPA) uses a time-of-flow measurement technique to measure the mean liquid velocity between two points in the flow field. It essentially measures the distribution of passage time of the particles that start at one point in the flow and happen to meet at another second point downstream. Heat is used as tracer to tag the fluid particles. A

small heating element, the emitter, is used to label the passing fluid elements. Downstream of this emitter a fast and sensitive detector (hot film anemometer probe) registers the passage of the heated elements of liquid. An impulse of heat tracer introduced at the emitter is therefore detected by the sensor probe similar to the case of a residence time distribution measurement.

In order to obtain sufficiently large signal-to-noise ratios, tracer inputs in the form of pseudo-random sequences of single pulses are used. The measured responses at the sensor which by themselves are meaningless, when cross correlated with the pseudo-random input pulse, yield an impulse response at the point of detection, called a time-of-flow distribution (see Figure 17). This response is interpreted by the following model which describes the

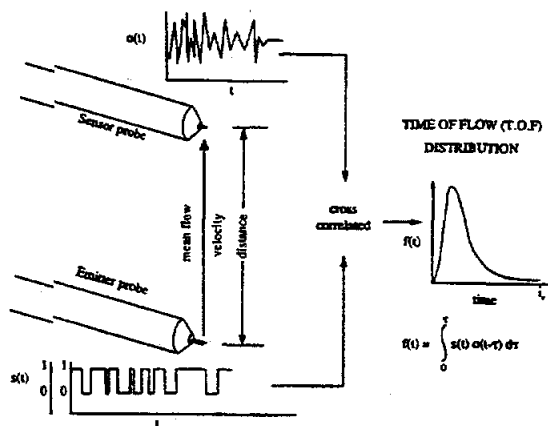


Figure 17: Schematic of HPA

mean flow of fluid particles between the emitter and the sensor by a Gaussian distribution function:

$$p(t) = \frac{c}{\sigma_0 t^\beta} \exp\left(-\frac{(t - \tau)^2}{2(\sigma_0 t^\beta)^2}\right) \quad (15)$$

where τ is the mean time-of-f-flow, σ_0 is the intensity of mixing and β denotes the type of mixing. Calculating τ from experimental measurements and knowing the distance of separation of the emitter from the detector, the mean velocity of the liquid between the emitter and sensor can be calculated.

The variables during a measurement are the time of sweep, t_s , which is the time for one sweep during which several data points are sampled, and the time of measurement, t_m , which is the total time for a given experimental measurement over which t_m/t_s number of sweeps are taken.

Table 3: Preliminary Results for Model Parameters from T.O.F. Measurements

U_G cm/s	t_s s	t_m s	τ s	σ_0 s	β
5	3.0	300	0.211	0.485	0.827
	2.0	"	0.234	0.493	0.762
	2.5	"	0.218	0.460	0.744
	2.5	2500	0.207	0.369	0.680
	2.5	3600	0.207	0.444	0.763
	2.5	5000	0.206	0.387	0.720
12	2.0	3500	0.124	0.218	0.496
	2.0	5000	0.126	0.349	0.651

Table 4: Comparison of Local Time Averaged Axial Velocities Using CARPT and HPA

U_G cm/s	CARPT cm/s	HPA (d/τ) cm/s
5	16.5	14.5
12	46.5	24.2, 23.8

Preliminary results have been obtained for experiments conducted in an 8" column with the probes placed along the axis of the column at a distance of 3 cm apart. The axial position of the emitter is 47 cm. The results for measurements at two gas velocities are presented. Table 3 shows the model parameters at different values of t_m and t_s for each condition. The comparison of the calculated mean axial liquid velocities with those from CARPT measurements are shown in Table 4. The comparison of the results at the lower gas velocity is reasonably good. However at a superficial gas velocity of 12 cm/s, the velocity obtained from HPA is quite lower than the CARPT measurements. At this high velocity it is possible that under the existing churn-turbulent flow conditions, the variables of measurement mentioned above, along with the distance between the emitter and sensor, may affect the measured signal and derived velocities from the heat pulse probe. Additional data collection and interpretation from HPA, and comparison with CARPT results are currently underway.

PIV is a technique based on recording the images of particles used to seed the fluid for tracing the motion. The algorithm essentially consists of image enhancement, identification of particle images, computation of particle centroids, and computation of displacements between particle image pairs to obtain the velocity and phase distribution. The gas-liquid flow in air-water bubble column of 10.54 cm (4") in diameter is considered for the comparison of the results from PIV and CARPT. This column dimension is chosen due to the fact that PIV measurements for the liquid phase velocity are more difficult to obtain in a larger diameter column. The time averaged liquid phase velocities along a diametral plane of the column are to be obtained at superficial gas velocities of 2.0, 4.0 and 8.0 cm/s. The operating conditions chosen are identical to the data available at CREL. The plane of the flow illuminated by the laser sheet is 4 in. \times 8 in. and approximately 3 mm thick. The comparison between the results between PIV and CARPT will be provided in the next report. However, Figs. 18 and 19 demonstrate the results obtainable using PIV. Figure 18 shows the instantaneous velocity field of the gas and liquid phase in a two dimensional bubble column 15 cm wide at a superficial gas velocity of 1 cm/s. The time averaged velocity and Reynolds stress profiles for the same conditions are shown in Fig. 19.

5 Preparations for CARPT Runs on a High Pressure Bubble Column at Exxon

One of the key goals for this project is to conduct CARPT experiments in a high pressure air-water bubble column at Exxon. In addition to CARPT, a number of related experiments such as pressure drop measurements, local holdup measurements as well as velocity measurements by heat pulse anemometry are also being planned. The experiments are to be conducted in a 14.0 cm (6") diameter column approximately 240 cm (8 ft high). The flow behavior is to be studied over a range of pressures from 1 to 7 atmospheres.

A research team from CREEL has spent one week on Exxon campus in Florham Park, NJ, to plan on the CARPT experiments for the study of a high pressure bubble column. Preliminary design for the hardware components required for setting up the CARPT system around the existing reactor setup at Exxon, and planning for the execution of the experiments were made during the visit. The detector support structures have been designed to make use of the available column support structure. Since it is for the first time that CARPT experiments are being conducted in an opaque reactor, calibration of the system is anticipated to be a more tedious process than usual. A positioning device that is capable of moving the tracer particle to various positions in the reactor, and such that its hardware does not hinder the radiation measurement process, is being designed. Conceptually, the system is

planned on being completely automated so that the manual part of the calibration process is minimized. The isotopes to be used as tracers are Scandium-46 and Cobalt-60, each of approximately 350 to 450 microcuries activity for gas-liquid and slurry bubble columns, respectively. The experiments in the high pressure bubble column at Exxon are planned on being accomplished in the summer of 1997, somewhat earlier than originally suggested since this will provide more time to analyze the data during this grant.

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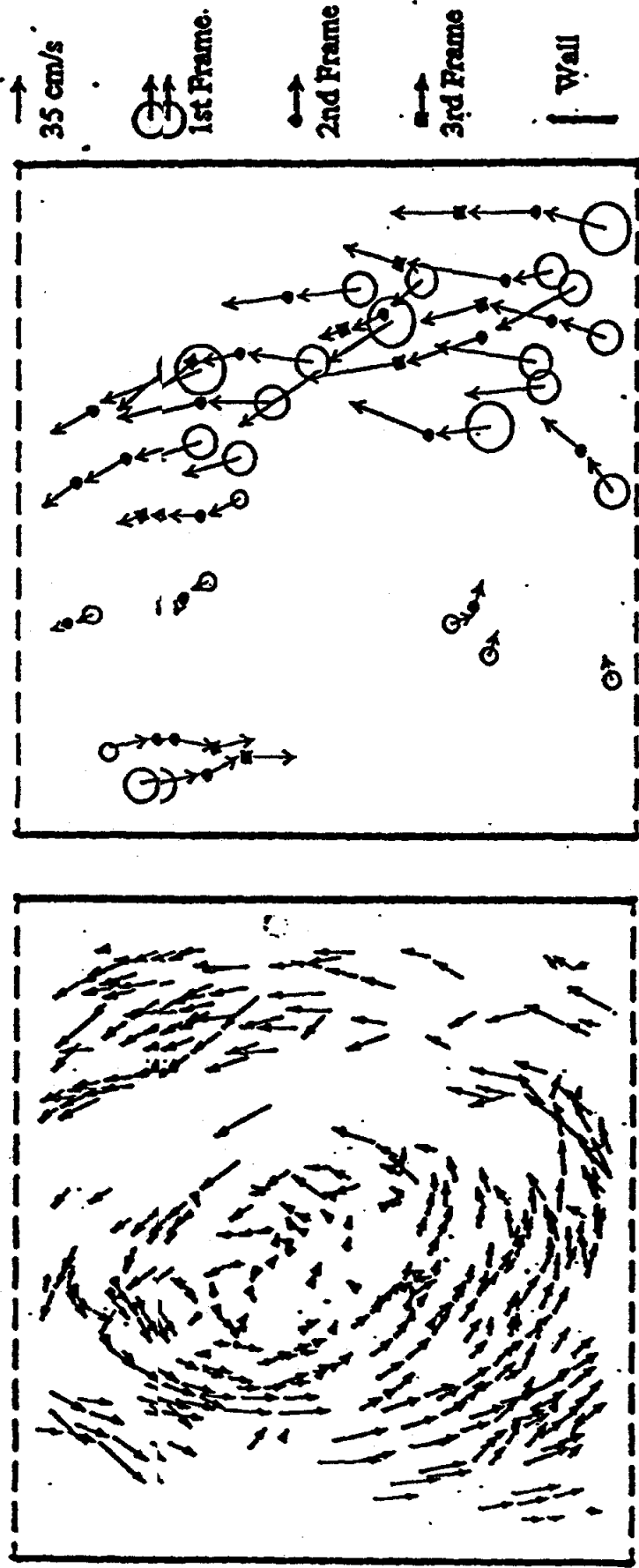
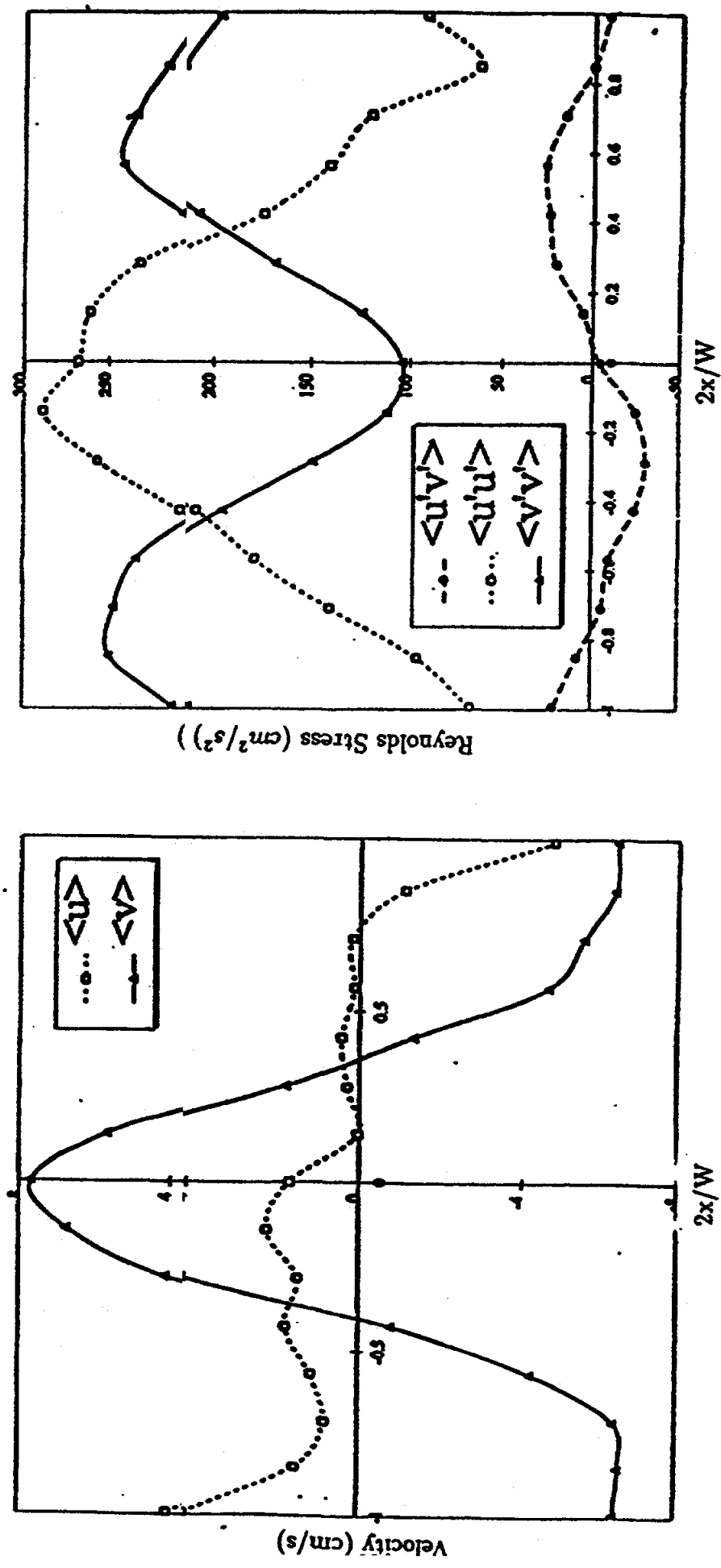


Figure 18: Sample PIV Result of the Liquid and Gas Velocity Fields in the 15 cm Column over 3 Consecutive Frames at a Superficial Gas Velocity of 1 cm/s



Figures 19: Radial Profiles of the Averaged Vertical and Horizontal Liquid Velocities and the Reynolds Stresses for the 15 cm Column (Gas Velocity = 1 cm/s Column over 3 Consecutive Frames at a Superficial Gas Velocity of 1 cm/s